

# GRAPH THEORY

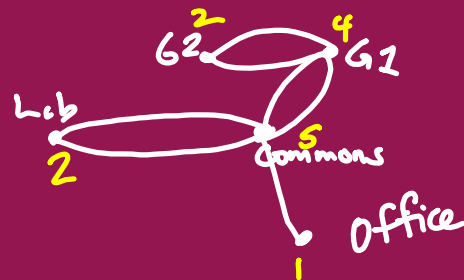
Vertex — Intersection pt.

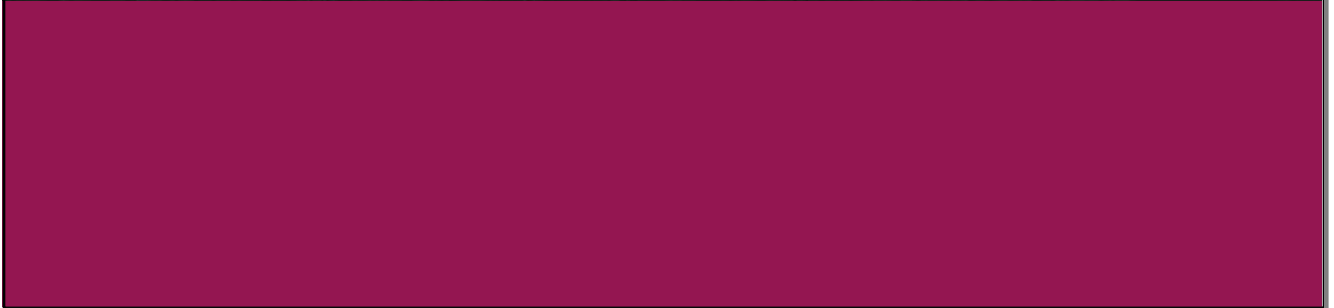
Edge — Lines that connect vertices

Degree of a vertex =  
# of edges connected  
to the vertex

Parallel edges — connect the  
same 2 vertices

Edges can only cross  
at a vertex!





## PATHS + CIRCUITS

### Euler Path

- \* cross every edge once
- \* different start + end
- only 2 odd vertices
- start/end @ odd vertices

### Euler circuit

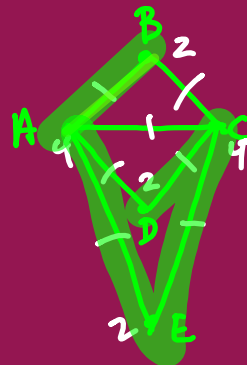
- \* cross every edge once
- \* Same start + end point
- \* all vertices must be even

### Hamilton Path

- \* pass through every vertex <sup>once</sup>
- \* different start/end

### Hamilton Circuit

- \* pass through every vertex <sup>once</sup>
- \* Same start + end point



Euler path  
No

Euler circuit  
Yes

B-A-E-C-D-A  
C-B

Ham path -

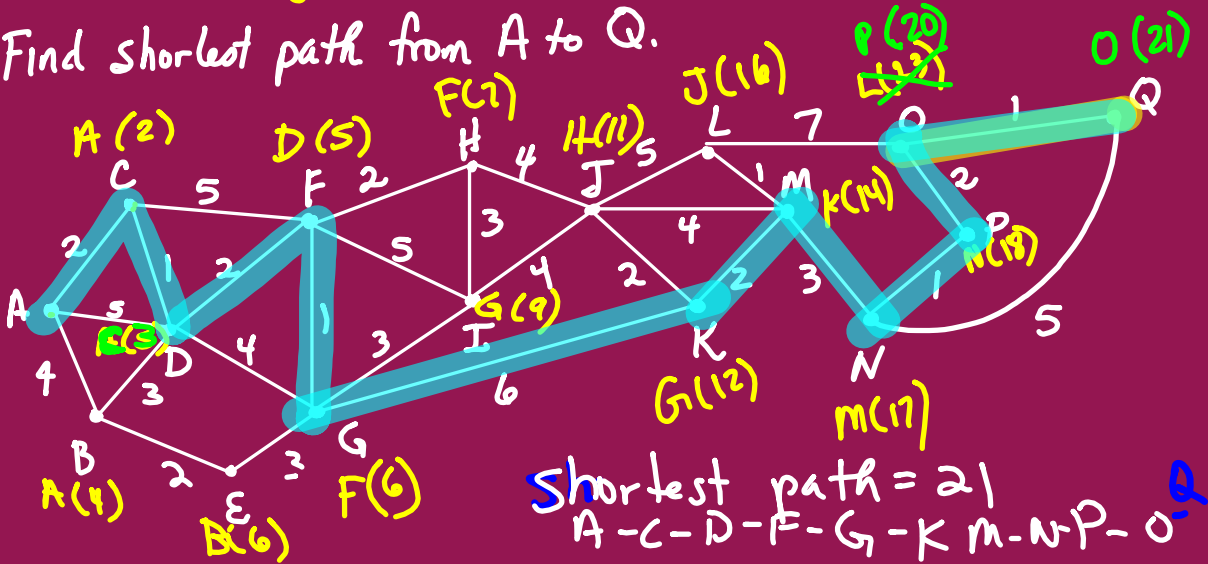
B-A-E-C-D

Ham. circuit  
No

# SHORTEST PATHS

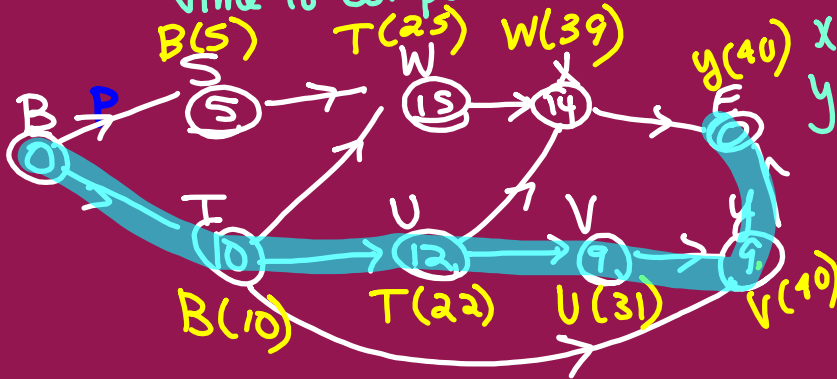
- \* Weighted graph - edges have a numerical value
- \* Must use algorithm to find shortest path

Find shortest path from A to Q.



# CRITICAL PATHS

- \* directed graph
- \* the longest path between 2 vertices
- \* try to find the minimum time to complete a task



## Manufacturing a CD

Task	Time Required	Prerequisite Tasks
S	5 min	none
T	10	none
U	12	T
V	9	U
W	15	T, S
X	14	U, W
Y	9	T, V

40 min.  
Critical path

# COLORING VERTICES

Key: Connect the vertices you are actually trying to separate!

Chemical	Cannot be stored with
✓ 1	2, 5, 7
✓ 2	1, 3, 5
✓ 3	2, 4
✓ 4	3, 7
✓ 5	1, 2, 6, 7
✓ 6	5
7	1, 4, 5

Draw graph - Connect the vertices you want to separate!

