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TRIGONOMETRY JOURNAL SOLVING OBLIQUE TRIANGLES \& VECTORS

1. a) Triangles which do not have a right angle are called $\qquad$ triangles and must be solved using the $\qquad$ or the $\qquad$ .
b) Right triangles can be solved with $\qquad$ , and $\qquad$ .
2. a) The unknown variable in a Law of Sines equation should be located $\qquad$ -
3. a) $\qquad$ is the term for a situation that is unclear or has more than one possibility.
b) If the given information about a triangle forms $\qquad$ , then the ambiguous case of the Law of Sines is present and $\qquad$ triangles are possible.
c) When using the Law of Sines, no triangle exists when $\qquad$
d) Steps for testing for 2 possible triangles:
1) $\qquad$
2) $\qquad$
3) 
4. a) When solving for the missing parts of any triangle, the Law of $\qquad$ only needs to be used $\qquad$ time, while the Law of $\qquad$ may need to be used multiple times.
b) When solving a triangle that required the use of the Law of Cosines first, you must next find the
$\qquad$ when you switch to using the Law of Sines.
5. a) The two parts of a vector are $\qquad$ and $\qquad$ .
b) When drawing a vector diagram, $\qquad$ is represented as the $\qquad$ of the vector while $\qquad$ is given as an $\qquad$ .
6. a) When adding two or more vectors together, the vectors are placed $\qquad$ .
b) The sum of two vectors is called the $\qquad$ .
c) Draw a diagram illustrating parts $\mathrm{a} \& \mathrm{~b}$ above. Label each vector.
7. The component form of a vector is written as $\qquad$ and gives the $\qquad$
$\qquad$
8. a) Parallel vectors occur when two vectors have $\qquad$ .
b) Vectors which meet at a right angle are called $\qquad$ vectors.
c) Given Vector $1\left\langle x_{1}, y_{1}\right\rangle$ and Vector $2\left\langle x_{2}, y_{2}\right\rangle$, the dot product is calculated by $\qquad$ -.
d) Two vectors are orthogonal if $\qquad$ .
9. a) A vector diagram is in a state of equilibrium if the last vector $\qquad$
b) Two vectors in a state of equilibrium form a $\qquad$ while three or more vectors in a state of equilibrium form
10. a) When two forces act on an object, the equilibrium force is a third vector that goes from the $\qquad$ (startend) point to the $\qquad$ (start/end) point.
b) When two or more forces act on an object, the resultant force is the vector that goes from the
$\qquad$ (startend) point to the $\qquad$ (startend) point.
11. Parametric equations represent the $\qquad$ and $\qquad$ motion of an object in terms of $\qquad$ .
12. List the following formulas and operations.
a) Write the Law of Sines and list the geometry theorems which determine when it can be used.
b) Write all three versions of the Law of Cosines and list the geometry theorems which determine when it can be used.
c) Methods for finding the magnitude and direction of a vector given its horizontal and vertical components.
d) Formulas for finding the horizontal and vertical components of a vector given its magnitude and direction.
e) Draw and label the vector diagram for a problem involving pushing or pulling an object up a ramp.
f) Draw and label the coordinate system for navigation.
g) Draw and label the vector diagram that results from a problem involving flying an airplane in windy conditions. Label with the correct terminology for both speed and direction.
h) Parametric formulas for horizontal and vertical components of a projectile
